Quantum v.s. Classical Computing: Technologies in Tandem

Ramona Markoska¹, Aleksandar Markoski¹

¹Faculty of ICT, UKLO, N.Macedonia

¹Faculty of ICT, UKLO, N.Macedonia

DOI: https://doi.org/0.5281/zenodo.14717542

Published Date: 22-January-2025

Abstract: This paper examines the parallel evolution of classical and quantum computing, emphasizing their shared foundations, complementary strengths, and the potential for both independent advancements and collaborative innovations. It explores the areas where each technology excels, focusing on mathematical principles, operational logic, gates, algorithms, and practical applications. A detailed comparison of hardware highlights the distinct strengths and limitations of classical and quantum systems, providing a clear perspective on their unique roles. The study underscores the pivotal role of classical computing as a foundation for quantum development, particularly through its application in simulating quantum circuits and advancing quantum algorithms. By analysing the interplay between these two paradigms, the paper sheds light on how they coexist and complement one another, shaping the trajectory of future computing advancements. Ultimately, it highlights their indispensable contributions to the innovation landscape, both as standalone technologies and as interconnected components in the broader computing ecosystem.

Keywords: Quantum Computing, Programming, Underling Technologies, Mathematical Foundations, Simulators.

I. INTRODUCTION

The journey of computing has been remarkable, transitioning from theoretical ideas to transformative technologies. From the advent of classical computing in the 1930s to the emergence of quantum computing, these paradigms have evolved in parallel, shaping and enhancing each other in profound ways. This paper aims to explore this parallel evolution, highlighting their interconnected progress and the ways in which they drive each other forward. Classical computing was pioneered by visionaries such as Alan Turing and Alonzo Church, who introduced foundational concepts like the Turing Machine and Lambda Calculus, forming the bedrock of algorithmic theory [1],[2]. These developments paved the way for computational systems to transition from theoretical constructs to practical implementations. Simultaneously, the emergence of quantum mechanics revolutionized the understanding of physical systems, introducing principles such as superposition and entanglement. These concepts, initially explored by Einstein, Podolsky, and Rosen [3], later inspired the nascent field of quantum computing. The mid-20th century witnessed milestones in classical computing, such as ENIAC and UNIVAC, which ushered in the era of electronic computing [4]. Simultaneously, physicists like Richard Feynman and David Deutsch laid the theoretical foundation for quantum computing. Deutsch introduced the concept of a universal quantum computer, capable of solving problems beyond the reach of classical systems. [5], [6]. This marked the beginning of two parallel but interconnected trajectories in the evolution of computing systems. Classical computing advanced through innovations such as mainframes, microprocessors, and programming languages like C and C++, catalysing widespread technological adoption [7]-[9]. In contrast, quantum computing matured gradually, achieving significant milestones with the introduction of qubits and algorithms such as Shor's for factorization and Grover's for database searching, showcasing the unique potential of quantum systems [10]-[12]. In recent years, significant efforts have been devoted to the development of hybrid models that integrate classical and quantum approaches. Such architectures leverage the strengths of deterministic classical

systems and probabilistic quantum algorithms to solve complex problems, including those related to cryptography, optimization, and machine learning [13]-[17]. Researchers have also explored variational quantum algorithms and error mitigation techniques to enhance near-term quantum computing applications [18]-[21].Emerging paradigms, such as hybrid quantum-classical computing, promise to address challenges posed by the limitations of near-term quantum devices and enable new applications in industries ranging from chemistry to artificial intelligence [22]-[25]. The shift towards practical quantum computing underscores the growing synergy between classical and quantum systems, making the analysis of their coexistence and integration more relevant than ever. As computing progresses, key advancements in superconducting qubits and variational quantum algorithms are pushing the boundaries of quantum hardware and software capabilities [26]-[29]. Classical and quantum computing relies on early hardware, software, and classical-based simulators to bridge the transition. Practical evidence shows quantum's importance in specific fields while classical computing remains vital for less demanding applications. This paper explores their coexistence, synergy, and evolution.

II. BRIDGING CLASSICAL AND QUANTUM COMPUTING: TECHNOLOGICAL PERSPECTIVES

As mentioned earlier, classical computing technologies are essential in driving the development of quantum computing, providing the tools needed to simulate, test, and refine quantum systems.

Technology	Origin (Classical Computing)	Use in Quantum Computing	Advantages	Disadvantages
Classical Programming Languages	C, C++, Python, JavaScript	Quantum computing frameworks and algorithms implementation. classical languages like Python (e.g., Qiskit, Cirq)	Easy integration with quantum libraries. Flexible for quantum algorithm development.	Classical languages miss quantum-specific behaviour; Quantum operations need adaptation in classical languages.
Cloud Computing	Cloud platforms like AWS, Google Cloud, MS Azure, (IBM Quantum Experience Google Quantum AI)	Quantum computers are accessible through cloud platforms enabling users to run algorithms on quantum simulators or real quantum hardware	Struggles to scale for large quantum systems. May not fully capture quantum phenomena.	Dependency on internet connectivity; Latency issues with remote access.; Limited availability of quantum hardware.
High- Performance Computing (HPC)	Supercomputers, parallel computing	Simulating quantum circuits and quantum systems, which are essential for testing algorithms before running them on actual quantum hardware.	Offers immense computational power. Simulates large quantum circuits.Detects errors before hardware use.	Extremely expensive to maintain.; Limited ability to simulate large quantum systems due to the exponential growth of quantum states.
Machine Learning Libraries	TensorFlow, PyTorch, Scikit- learn	Quantum machine learning (QML) combines classical ML libraries to analyse quantum data, design hybrid algorithms, and optimize quantum models.	Optimized for classical tasks, integrates with quantum libraries, and enables hybrid algorithms.	Limits quantum advantages; Unsuitable for some QML problems.
Docker & Virtualization	Docker, VMware, VirtualBox	Containers and virtualization simulate quantum environments, manage dependencies, and ensure reproducible quantum experiments.	Simplifies setup, ensures consistency, and enables cross- platform development.	Performance overhead from virtualization. Limited by classical hardware for large quantum simulations.
Classical Simulators	Simulation software for classical systems (e.g MATLAB, NumPy)	Classical simulators like Qiskit Aer and Cirq test and optimize quantum algorithms on classical hardware before real quantum deployment.	Cost-effective; Enables rapid testing and debugging; Supports quantum error correction testing.	Struggles to scale for large quantum systems; May not fully capture quantum phenomena.

TABLE I. Classical Computing in Quantum Development: Pros and Cons

Optimization Algorithms	Classical optimization techniques (e.g., genetic algorithms, simulated annealing)	Classical optimization algorithms are used in hybrid quantum-classical systems, with quantum processors handling operations and classical algorithms managing optimization.	Well-established and highly efficient for many classical optimization problems; Can be adapted for hybrid quantum- classical systems.	Classical algorithms may not fully harness quantum potential; Optimizing for quantum systems can be computationally intensive.
Data Storage & Management	Relational databases, NoSQL, Data Lakest	Classical data management tools store quantum results, manage large datasets, and ensure efficient processing of quantum states and measurements.	Well-established tools for storing large datasets; Easy to integrate with quantum systems for result storage Robust and reliable.	Classical storage systems may struggle with large quantum state spacesuData management for quantum properties is still evolving.
Integrated Development Environments (IDEs)	Visual Studio, Eclipse, IntelliJ IDEA	Quantum development environments are integrated with IDEs to support writing and debugging quantum programs in classical environments.	Familiar development environment;Integrated debugging and testing; Rich set of plugins and extensions for quantum programming.	May not fully capture the unique aspects of quantum programming; Debugging quantum code may be more complex than classical code.
Networking & Distributed Systems	TCP/IP, WebSockets, RESTful APIs	Classical networking protocols connect quantum computers to classical systems for remote access, communication, and coordination.	Widely adopted and reliable; Ensures smooth communication between quantum and classical systems; Facilitates remote quantum access.	Communication delays or latency can be an issue with remote quantum hardware; Limited bandwidth may affect the performance of hybrid quantum- classical systems.

They enable the design of quantum algorithms, the modelling of quantum circuits, and the testing of quantum hardware, acting as a bridge between theoretical ideas and real-world applications. Developing quantum hardware and algorithms is particularly challenging because quantum systems operate on principles like superposition, entanglement, and decoherence, which are fundamentally different from classical computation. Quantum hardware requires extreme precision and highly controlled environments, such as ultra-low temperatures, to keep qubits stable. At the same time, quantum algorithms need to embrace a completely new way of thinking about computation, moving beyond the straightforward processes of classical systems. These challenges make classical computing an invaluable partner, offering the precision, stability, and scalability needed to model quantum behaviour, test ideas, and refine solutions, paving the way for advancements in this transformative field. The TABLE I. highlights the classical computing technologies employed in the development and support of quantum computing. These include classical programming languages, cloud platforms, and high-performance computing, which play pivotal roles in algorithm development, simulation, and system integration. For instance, programming languages like Python are leveraged for quantum frameworks such as Qiskit and Cirq, enabling rapid prototyping of quantum algorithms [32], [33]. Cloud computing platforms, including IBM Quantum Experience and Google Quantum AI, provide accessible environments for executing quantum algorithms on simulators and real quantum hardware, supporting advancements in both software and hardware development [31], [32]. HPC systems allow for the simulation of complex quantum circuits, essential for testing and debugging before deployment on actual quantum hardware [35]. Open-source tools like TensorFlow [37] Quantum and PennyLane are instrumental in bridging classical and quantum machine learning, fostering hybrid approaches that optimize quantum models [34], [38]. Networking frameworks such as QuNetSim also facilitate distributed quantum systems, ensuring seamless communication between classical and quantum components [37].Despite these advancements, classical technologies often face limitations when addressing quantum-specific challenges, such as superposition and entanglement [39]. This necessitates the development of specialized quantum-focused tools and solutions to fully leverage the unique capabilities of quantum computing [30], [36].

III. MATHEMATICAL FOUNDATIONS OF CLASSICAL AND QUANTUM PROGRAMMING

The mathematical frameworks underlying classical and quantum programming provide distinct methods of representing, manipulating, and processing information. These foundations dictate how problems are approached, how operations are performed, and the computational power available within each paradigm. In essence, quantum programming builds upon familiar concepts from classical computing while introducing a radically new paradigm. It leverages the principles of quantum mechanics to solve problems that are beyond the efficient reach of classical systems, offering both challenges and opportunities for innovation.

Aspect	Classical Programming	Quantum Programming
Information Representation	Binary digits (0, 1). Logical and distinct states of bits	Qubits in superposition, represented as a quantum state.
Mathematical Framework	Boolean Algebra governs logical operations on bits	Linear Algebra governs quantum state manipulations and transformations in Hilbert spaces
State Representation	Finite sequences of binary states (e.g., 1011)	Quantum states as vectors in complex Hilbert spaces
Computation Model	Deterministic models based on sequential logic gates and transitions	Unitary transformations applied to qubits; computations leverage quantum superposition and entanglement
Operations	Boolean logic gates (AND, OR, NOT, XOR)	Quantum gates (e.g., Hadamard, Pauli-X, CNOT), represented as unitary matrices
Parallelism	Lacks inherent parallelism; operations are performed sequentially.	Quantum parallelism: Superposition allows multiple computations simultaneously.
Error Handling	Classical error correction methods (e.g., parity checks, Hamming codes).	Quantum error correction (e.g., Shor Code, surface codes) to address decoherence and gate errors.
Measurement	Binary output (0 or 1) with deterministic results.	Collapses quantum state to one of the basis states with a probability proportional to the squared amplitude
Entanglement	Not applicable; classical bits are independent.	Qubits can be entangled, enabling correlations that classical systems cannot replicate.
Complexity	Governed by classical computational complexity (e.g., P vs. NP problems)	Governed by quantum complexity classes (e.g., BQP), enabling exponential speedup for certain problems

TABLE II. Similarities and Differences Between Classical and Quantum Programming

The TABLE II. highlights the classical computing technologies employed in the development and support of quantum computing. These include classical programming languages, cloud platforms, and high-performance computing (HPC), which play pivotal roles in algorithm development, simulation, and system integration. For instance, programming languages like Python are leveraged for quantum frameworks such as Qiskit and Cirq, enabling rapid prototyping of quantum algorithms [5], [15]. The data presented in TABLE II. can be analysed and discussed within the following contexts:

A. Information Representation

In classical programming, information is represented using binary digits (bits), each of which exists in one of two distinct states: 00 or 11 [29]. Logical operations on these bits form the basis of computation, enabling deterministic and predictable processing. In contrast, quantum programming represents information using qubits, which can exist in a superposition of two basic states. A qubit is mathematically represented as a superposition of two basis states, $|0\rangle$ and $|1\rangle|$, in the form $|\psi\rangle=\alpha|0\rangle+\beta|1\rangle$ where α and β are complex amplitudes satisfying $|\alpha|^2 + |\beta|^2 = 1$. This allows quantum systems to encode multiple possibilities simultaneously, leveraging quantum parallelism [14], [15].

B. Mathematical framework

Classical programming is built upon Boolean algebra, which governs operations like AND, OR, and NOT [29]. These logical gates manipulate binary inputs and are modelled by truth tables. Computation in classical systems is deterministic, following predefined rules that ensure a specific output for given inputs. In quantum programming, the foundation lies in linear algebra. Quantum states are represented as vectors in complex Hilbert spaces, and transformations are applied using unitary matrices that preserve the probabilistic nature of the system [15]. For instance, quantum gates like the Hadamard gate create superposition, while the CNOT gate introduces entanglement between qubits [14].

C. State Representation

In classical programming, states are defined by finite binary sequences [29]. These states evolve deterministically as operations are applied, and their transitions are modelled using finite automata or Turing machines [39]. Quantum states, however, are described as vectors in a Hilbert space. These states can represent complex relationships between qubits, such as entanglement, where the state of one qubit is dependent on another, regardless of physical distance [15]. This phenomenon allows quantum computers to solve problems that are infeasible for classical systems.

D. Computation model

The computation model in classical programming follows sequential logic, where operations are performed in a step-bystep manner. Classical programs are executed on deterministic hardware that processes instructions in a linear fashion [29]. Error handling in such systems is managed using classical error correction methods, such as parity checks and Hamming codes, which detect and correct bit-level errors [41].Quantum computation uses unitary transformations to manipulate qubits. These transformations are reversible and operate on the probabilistic states of qubits, leveraging quantum phenomena like superposition and entanglement [15]. Quantum error correction is far more complex, addressing issues like decoherence and gate imperfections. Techniques like the Shor Code and surface codes are employed to protect quantum information [14].

E. Operations

Classical operations are based on deterministic logic gates (e.g., AND, OR, XOR), which manipulate binary inputs to produce a specific output [29]. These operations form the foundation of classical algorithms, ranging from simple arithmetic to complex cryptographic protocols. In quantum programming, operations are modelled using quantum gates, which are fundamentally different from their classical counterparts. Quantum gates, such as Pauli-X, Hadamard, and CNOT, are represented as unitary matrices and enable the manipulation of qubits in a reversible manner [15]. These gates can create complex quantum states that are utilized in algorithms like Shor's Algorithm for factorization and Grover's Algorithm for database search [5], [14] and in many other algorithms such as algebraic, number theory, approximations, oracular and BQM-complete problems [40]

F. Measurement and Complexity

As previously said, classical systems produce deterministic outputs; for example, measuring a bit always yields either 00 or 11. In quantum systems, measurement collapses a quantum state into one of its basis states (e.g., $|0\rangle$ or $|1\rangle$, with probabilities determined by the amplitudes of the state prior to measurement [14],[15].The computational complexity of classical systems is categorized into classes like P, NP, and NP-complete, which define the feasibility of solving certain problems [39]. Quantum systems, however, introduce new complexity classes, such as BQP (Bounded Quantum Polynomial Time), which includes problems solvable efficiently using quantum algorithms [5].

IV. OVERVIEW OF QUANTUM COMPUTING SIMULATORS AND THEIR UNDERLYING TECHNOLOGIES

Quantum computing simulators are essential tools for testing and developing quantum algorithms in classical environments. These simulators model the behaviour of quantum systems using classical computing resources, allowing researchers and developers to experiment with quantum algorithms without the need for a real quantum computer. Below on TABLE III. an overview of some widely used quantum computing simulators is presented, along with the technologies on which they are based.

Simulator	Description	Underlying Technology
IBM Qiskit Aer	A high-performance quantum computing simulator for quantum circuits. Supports ideal and noisy simulations.	Built on Python libraries with C++ ITensor for tensor network simulations.
Cirq Simulator	Used for simulating quantum circuits for near-term devices.	Python-based with NumPy optimization.
ProjectQ	Open-source framework for implementing quantum programs on simulators or real devices.	Python for high-level coding and C++ for performance optimization.

TABLE III. Quantum Simulators and Technologies behind

Microsoft	Simulates quantum algorithms written in Q#. Supports	Built on .NET, uses vectorized algorithms, and
Quantum Simulator	large-scale quantum circuits.	leverages GPU acceleration.
QuTiP	Focused on simulating quantum dynamics and information processing.	Written in Python with SciPy and advanced numerical methods.
PyQuil (Forest)	Part of Rigetti's Forest platform for programming and simulating quantum circuits.	Python-based with classical computational methods.
QSim	A Google quantum circuit simulator for classical systems with high performance.	TensorFlow-based with optimizations for multi-core CPUs and GPUs.
Quantum Development Kit	Part of Microsoft QDK, simulates quantum programs developed with Q#.	Based on .NET libraries with classical algorithms for simulation optimization.
Tket	A development platform with simulators for quantum circuits.	Python-based with compiler optimizations like gate decomposition.
Quantum Computing Playground	Web-based interactive quantum simulator developed by Google, allowing users to simulate quantum circuits without any setup	Uses TensorFlow for backend computation and JavaScript for interaction.
Qmod	A quantum simulator designed for modular simulations of quantum networks and hybrid systems.	Python-based with modular components and classical algorithms for simulating quantum networks.
Classiq	Simplifies quantum circuit design for complex use cases, often used alongside simulators like Qmod.	Uses algorithmic synthesis to generate circuits, leveraging classical computing methods for layout optimization.

Below is a brief description of each of these simulators, in the context of their application and the technologies on which it is based.

A. IBM Qiskit Aer

IBM Qiskit Aer is a robust simulator for both ideal and noisy quantum circuit simulations. It leverages Python and the ITensor C++ library to deliver high-performance quantum state manipulations. This makes it suitable for researchers developing and testing quantum algorithms. Additionally, Qiskit Aer allows integration with quantum hardware through Qiskit Terra, enabling seamless transition from simulation to real quantum computation. It also supports advanced features like noise modeling and pulse-level control, making it versatile for studying quantum error correction and quantum device performance.[42].

B. ProjectQ

ProjectQ is an open-source quantum programming framework that supports simulation and execution on quantum hardware. It combines Python for user-level coding with C++ for backend performance, offering flexibility and efficiency in quantum algorithm development. The framework includes tools for circuit optimization, automatic decomposition of high-level gates, and compatibility with multiple quantum hardware platforms, making it a versatile tool for both academic and industrial applications.[43]

C. Microsoft Quantum Simulator

Microsoft's Quantum Simulator (MQS) is a part of the Quantum Development Kit, designed for large-scale quantum circuits. It supports Q#, uses vectorized algorithms, and integrates GPU acceleration, making it ideal for scalable quantum computations. MQS includes debugging tools like resource estimators and supports integration with Azure Quantum for cloud-based quantum computing services, enhancing accessibility and scalability[44].

D. Quantum Toolbox in Python

The Quantum Toolbox in Python (QuTiP) is widely used for simulating quantum dynamics and information processing. It employs numerical methods, including matrix exponentiation, for efficient quantum simulations, supporting advanced research in quantum systems. QuTiP also provides modules for solving Lindblad master equations, quantum optics simulations, and visualization of quantum states, making it a comprehensive tool for exploring quantum phenomena.[45]

E. PyQuil Forest

PyQuil, part of Rigetti's Forest platform, allows quantum programming and simulation using the Quil language. It is designed for seamless integration with Rigetti's quantum hardware, offering a comprehensive workflow for developing and testing quantum algorithms. PyQuil supports hybrid quantum-classical computation and provides tools for quantum circuit optimization, enabling users to efficiently simulate and experiment with complex quantum systems [46].

F. QSim

QSim by Google is a high-performance quantum circuit simulator optimized for classical systems. It leverages TensorFlow for scaling and multi-core GPU/CPU optimization, enabling fast and efficient simulations of quantum states. QSim's architecture is designed for extensibility, allowing researchers to customize simulation parameters and integrate with other quantum software tools for enhanced functionality.[47]

G. Quantum Development Kit QDK

Microsoft's Quantum Development Kit includes a simulator for testing quantum algorithms written in Q#. It provides robust support for developing quantum applications, using .NET libraries for optimization and scalability. The QDK also includes libraries for quantum chemistry, machine learning, and numerical optimization, making it a versatile platform for exploring diverse quantum applications [48]

H. Tket

Tket, developed by Cambridge Quantum, is a quantum software platform that provides simulators for running quantum circuits. It uses classical optimization methods like gate decomposition to enhance quantum circuit execution. Tket also supports multi-platform compatibility, enabling users to develop and test circuits on various quantum hardware backends and simulators, ensuring broad applicability [49].

I. Quantum Computing Playground

Quantum Computing Playground is a browser-based interactive simulator. Developed by Google, it offers a beginnerfriendly environment for experimenting with quantum circuits without the need for additional setup. The platform includes features like real-time visualization of quantum states, debugging tools, and an intuitive drag-and-drop interface, making it accessible for users new to quantum computing [50].

J. Cirq Simulator

Cirq is an open-source quantum computing framework developed by Google, primarily designed for simulating and running quantum circuits on quantum processors. It is particularly focused on providing tools for creating, simulating, and executing quantum algorithms on near-term quantum hardware. The framework is tailored for optimizing quantum circuits and supporting quantum hardware from various providers [51].

K. Qmod

Qmod specializes in modular quantum simulation, allowing researchers to simulate complex quantum networks and hybrid systems. Its modular approach makes it flexible for modeling quantum interactions. Qmod also supports parameterized quantum gates and customizable simulation environments, enabling researchers to tailor simulations to specific experimental setups [52].

J. ClassiQ

Classiq is a quantum algorithm design platform, not a simulator. It automates the synthesis of quantum circuits, simplifying the design of complex algorithms. Classiq is often used alongside simulators like Qmod to validate and test generated circuits. The platform also provides an intuitive graphical interface and supports integration with major quantum hardware providers, enhancing its usability for quantum algorithm development [53].

Quantum simulators work based on principles that aim to mimic the behavior of quantum systems, enabling researchers to create circuits using quantum gates, study quantum algorithms and phenomena without directly using a quantum computer. These simulators leverage classical computing resources to approximate the outcomes of quantum operations, such as

superposition and entanglement, which are fundamental to quantum mechanics. Common approaches include state-vector simulations, density matrix methods, and hybrid simulations that combine classical and quantum computing techniques. They are essential tools for testing and optimizing quantum algorithms before running them on actual quantum hardware, which is still limited in terms of scalability and coherence. Fig. 1 [54] illustrates the overall workflow involved in the operation of quantum simulators.

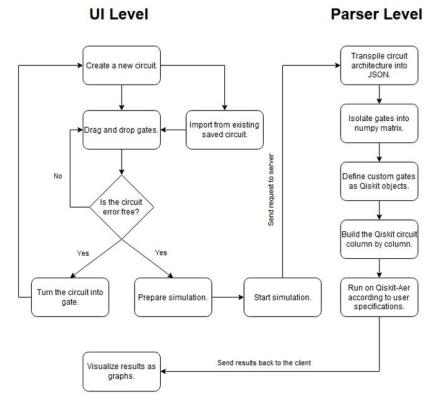


Fig.1. Abstract work flow of a single experiment session.

The client-side interface, built with HTML, CSS, and JavaScript, is designed to assist users and prevent logical errors. Redundant qubits and empty columns are automatically removed to simplify circuits and enhance clarity. Errors arising from quantum theory contradictions, such as applying Hadamard gates to collapsed qubits, are detected and promptly reported with explanatory messages. Critical operations are blocked until the issues are resolved [54]. The performance of each simulator varies individually, but the underlying principles remain consistent. As mentioned earlier, the objective is to facilitate the active development of quantum technologies and algorithms while quantum hardware continues to evolve. An experiment in quantum computing involves designing and testing a quantum circuit and gates to solve a specific problem. The process begins with defining the quantum circuit, which consists of qubits and gate operations. Then, a suitable quantum algorithm is selected based on the problem at hand, such as quantum optimization or machine learning tasks. After implementing the circuit, tests are conducted to evaluate its accuracy and performance. The results are compared with classical methods to assess the potential advantages or limitations of the quantum solution.

V. CONCLUSION

The integration of classical and quantum computing is set to transform industries by addressing challenges beyond the reach of traditional systems. Classical computing will continue to excel in managing tasks requiring precision, large-scale data handling, and system control. Meanwhile, quantum computing offers groundbreaking capabilities in optimization, cryptography, molecular simulation, and material science. Hybrid computing frameworks, where classical and quantum systems collaborate, are emerging as a powerful paradigm. Classical computing can handle data preprocessing and system orchestration, while quantum systems tackle computationally intensive algorithms, such as those used in optimization or cryptographic analysis. This synergy is particularly promising for accelerating artificial intelligence tasks, such as feature

selection and pattern recognition. Future advancements will hinge on solving key challenges, including quantum error correction, improving qubit coherence, and scaling quantum hardware. Industry leaders such as IBM and Microsoft are driving advancements in quantum computing with roadmaps focused on scaling systems and achieving fault tolerance. IBM prioritizes scalability for complex computations, while Microsoft emphasizes fault-tolerant systems to enhance reliability [55], [56]. Additionally, companies like Rigetti and D-Wave are advancing hybrid solutions for applications in logistics, scheduling, and drug discovery [57], [58]. Government initiatives also play a vital role. For instance, the U.S. National Quantum Coordination Office emphasizes the strategic importance of quantum networks for secure communications and innovation [59]. Enterprises like Accenture are preparing businesses for the integration of quantum computing into their operations, highlighting its transformative potential [60]. The EU's Digital Decade strategy aims to have its first supercomputer with quantum acceleration by 2025, positioning Europe as a global leader in quantum capabilities by 2030. The European Chips Act supports the cost-effective, high-volume production of quantum chips in the EU for innovative quantum devices. EU Member States have committed to developing a world-class quantum technology ecosystem, recognizing its strategic importance for scientific and industrial competitiveness, with the goal of making Europe the global leader in quantum excellence and innovation [61], [62]. Countries such as South Korea, India, Japan and Russia are also advancing quantum computing with national strategies and ambitious goals. South Korea's Ministry of Science and ICT has set plans to develop fault-tolerant quantum systems and train a skilled quantum workforce by 2030 [63]. India launched the National Quantum Mission (NQM) to develop indigenous quantum technologies, including secure quantum communication networks and scalable quantum processors [64]. Japan's Moonshot Research and Development Program prioritizes quantum technology to address societal challenges, including secure communications and advanced simulations [65]. According to Moscow State University, Russia plans to advance its capabilities in quantum technologies through projects focused on developing quantum computing systems, quantum communication networks, and quantum sensors, aiming to strengthen industrial applications and scientific research [66]. According to QURECA, quantum initiatives worldwide, including efforts in many other countries, are driving innovation and collaboration to advance quantum technologies across various sectors [67]. These global initiatives highlight the shared recognition of quantum computing's transformative potential and underscore the need for international collaboration and competitive innovation. The future of computing lies in the complementarity and coexistence of classical and quantum technologies, fostering innovations across multiple sectors.

REFERENCES

- A.Church, "The Calculi of Lambda-Conversion," *Annals of Mathematics Studies*, vol. 6, Princeton University Press, 1941. [Online]. Available: https://compcalc.github.io/public/church/church_calculi_1941.pdf [Accessed: Jan. 18, 2025].
- [2] A. M. Turing, "Computing Machinery and Intelligence," Mind, vol. 59, no. 236, pp. 433-460, 1950. [Online]. Available: https://www.csee.umbc.edu/courses/471/papers/turing.pdf.
- [3] A.Sabic "Einstein-Podolsky-Rosen Steering and Nonlocality in Open Quantum Systems". Journal of Modern Physics, 15, 462-473. doi: 10.4236/jmp.2024.154021., 2024
- [4] N. Stern, "Computers: From ENIAC to UNIVAC," *IEEE Spectrum*, vol. 18, no. 12, pp. 61–69, 1981.
- [5] D. Deutsch, "Quantum theory, the Church-Turing principle, and the universal quantum computer," *Proc. Roy. Soc. London A: Mathematical, Physical and Engineering Sciences*, vol. 400, no. 1818, pp. 97–117, 1985. https://doi.org/ 10.1098/rspa.1985.0070
- [6] J. Preskill, "Quantum computing 40 years later," *arXiv preprint*, 2021. [Online]. Available: https://arxiv.org/abs/2106.10522
- [7] E.A. Buchholz, "The IBM 701 System Design", IBM, Oct. 1953. [Online]. Available: https://bitsavers.org/pdf/ ibm/701/Buchholz_IBM_701_System_Design_Oct53.pdf
- [8] D. M. Ritchie, "The development of the C programming language," *AT&T Bell Laboratories Technical Journal*, vol. 63, no. 6, pp. 1689–1704, 1972. [Online]. Available: https://www.bell-labs.com/usr/dmr/www/chist.pdf
- B. Stroustrup, "An overview of the C++ programming language," in The Handbook of Object Technology, S. Zamir, Ed. Boca Raton, FL: CRC Press LLC, 1999, pp. 1–18. [Online]. Available: https://www.stroustrup.com/crc.pdf

- [10] D. Deutsch and R. Jozsa, "Rapid solution of problems by quantum computation," Proc. Roy. Soc. London A: Mathematical, Physical and Engineering Sciences, vol. 439, no. 1907, pp. 553–558, 1992.
- [11] P. W. Shor, "Algorithms for quantum computation: Discrete logarithms and factoring," in *Proc. 35th Annu. Symp. Foundations of Computer Science*, pp. 124–134, 1994. [Online] Available: https://cc.ee.ntu.edu.tw/~rbwu/rapid_content/course/QC/Shor1994.pdf
- [12] L. K. Grover, "A fast quantum mechanical algorithm for database search," in Proc. 28th Annu. ACM Symp. Theory of Computing, pp. 212–219, 1996.
- [13] R. Jozsa, "Classical simulation and complexity of quantum computations: (Invited Talk)," in Computer Science– Theory and Applications: 5th International Computer Science Symposium in Russia, CSR 2010, Kazan, Russia, Jun. 16–20, 2010, pp. 252–258. Springer Berlin Heidelberg
- [14] J. Preskill, "Quantum Computing in the NISQ era and beyond," Quantum, vol. 2, pp. 79–94, 2018. DOI: 10.22331/q-2018-08-06-79
- [15] M. A. Nielsen and I. L. Chuang, "Quantum Computation and Quantum Information", Cambridge University Press, 2004. [Online] Available: https://michaelnielsen.org/qcqi/
- [16] D. P. DiVincenzo, "The physical implementation of quantum computation," Fortschritte der Physik, vol. 48, no. 9-11, pp. 771–783, 2000.
- [17] A. Aspuru-Guzik and P. Walther, "Photonic quantum simulators," *Nature Physics*, vol. 8, no. 4, pp. 285–291, 2012.
- [18] A. W. Cross, L. S. Bishop, J. A. Smolin, and S. Choi, "OpenFermion: A Python library for quantum computing with quantum chemistry applications," *Quantum Science and Technology*, vol. 3, no. 3, p. 035003, 2017.
- [19] P. Murali, N. M. Linke, M. Martonosi, A. J. Abhari, N. H. Nguyen, and C. H. Alderete, "Full-stack, real-system quantum computer studies: architectural comparisons and design insights," in Proceedings of the 46th International Symposium on Computer Architecture (ISCA '19), New York, NY, USA, 2019, pp. 527–540. [Online]. Available: https://doi.org/10.1145/3307650.3322273.
- [20] R. Sweke et al., "Stochastic gradient descent for hybrid quantum-classical optimization," *Quantum*, vol. 4, p. 314, 2020.
- [21] M. Suchara et al., "Hybrid quantum-classical computing architectures," in Proceedings of the 3rd International Workshop on Post-Moore's Era Supercomputing (PMES), Dallas, TX, USA, 2018
- [22] G. Kalai, Y. Rinott, and T. Shoham, "Google's quantum supremacy claim: Data, documentation, and discussion," arXiv preprint, 2023. [Online]. Available: https://arxiv.org/abs/2210.12753
- [23] I. M. Enholm, E. Papagiannidis, P. Mikalef, et al., "Artificial intelligence and business value: A literature review," Information Systems Frontiers, vol. 24, pp. 1709–1734, 2022. [Online]. Available: https://doi.org/10.1007/s10796-021-10186-w.
- [24] M. AbuGhanem and H. Eleuch, "NISQ computers: A path to quantum supremacy," arXiv preprint, 2023. [Online]. Available: https://arxiv.org/abs/2310.01431
- [25] H.-L. Huang et al., "Near-term quantum computing techniques," *arXiv preprint*, 2022. [Online]. Available: https://arxiv.org/abs/2211.08737
- [26] S. Bravyi et al., "The future of quantum computing with superconducting qubits," *arXiv preprint*, 2022. [Online]. Available: https://arxiv.org/abs/2209.06841
- [27] S. S. Gill et al., "Quantum computing: Vision and challenges," *arXiv preprint*, 2024. [Online]. Available: https://arxiv.org/abs/2403.02240v4
- [28] G. Li et al., "On the co-design of quantum software and hardware," in Proceedings of the 8th Annual ACM International Conference on Nanoscale Computing and Communication (NANOCOM '21), New York, NY, USA, 2021, Article 15, pp. 1–7. [Online]. Available: https://doi.org/10.1145/3477206.347746.

- [29] A. M. Turing, "On Computable Numbers, with an Application to the Entscheidungsproblem," Proceedings of the London Mathematical Society, vol. 42, no. 1, pp. 230–265, [Online] Available: https://www.cs.virginia.edu/ ~robins/Turing_Paper_1936.pdf
- [30] A. W. Cross et al., "Open Quantum Assembly Language," *arXiv preprint arXiv:1707.03429*, 2017. [Online]. Available: https://arxiv.org/abs/1707.03429
- [31] G. Aleksandrowicz et al., "Qiskit: An Open-source Framework for Quantum Computing," *Zenodo*, Jan. 2019. available https://doi.org/10.5281/zenodo.2562110
- [32] Google Quantum AI, "Cirq: A Python Library for Writing, Manipulating, and Optimizing Quantum Circuits," 2023 Available: https://quantumai.google/cirq
- [33] V. Bergholm et al., "PennyLane: Automatic Differentiation of Hybrid Quantum-Classical Computations," *Quantum*, vol. 5, p. 514, Nov. 2021. [Online]. Available: https://arxiv.org/abs/1811.04968
- [34] T. Jones, A. Brown, I. Bush, et al., "QuEST and high-performance simulation of quantum computers," Scientific Reports, vol. 9, p. 10736, 2019. [Online]. Available: https://doi.org/10.1038/s41598-019-47174-9
- [35] C. Bauckhage, R. Bye, A. Iftikhar, C. Knopf, M. Mustafic, N. Piatkowski, R. Sifa, R. Stahl, and E. Sultanow, Quantum Machine Learning: State of the Art and Future Directions. Federal Office for Information Security, 2021. [Online]. Available: https://www.bsi.bund.de.
- [36] S. Diadamo, J. Nötzel, B. Zanger and M. Beşe, "QuNetSim: A Software Framework for Quantum Networks," in IEEE Transactions on Quantum Engineering, vol. 2, pp. 1-12, 2021, Art no. 2502512, doi: 10.1109/TQE.2021.3092395
- [37] M. Broughton et al., "TensorFlow Quantum: A software framework for quantum machine learning," arXiv preprint, arXiv:2003.02989, 2021. [Online]. Available: https://doi.org/ 10.48550/ arXiv.2003.02989.
- [38] K. Young, M. Scese, and A. Ebnenasir, "Simulating Quantum Computations on Classical Machines: A Survey," arXiv preprint, arXiv:2311.16505, 2023. [Online]. Available: https://arxiv.org/abs/2311.16505.
- [39] A. Church, "An Unsolvable Problem of Elementary Number Theory," American Journal of Mathematics, vol. 58, no. 2, pp. 345–363, 1936. https://doi.org/10.2307/2371045
- [40] S. P. Jordan, Quantum Computation Beyond the Circuit Model, Ph.D. dissertation, Dept. of Physics, Massachusetts Institute of Technology, Cambridge, MA, USA, 2008. [Online]. Available: https://doi.org/10.48550/arXiv.0809.2307.
- [41] A. Fauzi, N. Nurhayati, and R. Rahim, "Bit Error Detection and Correction with Hamming Code Algorithm," International Journal of Scientific Research in Science, Engineering and Technology, vol. 3, no. 1, pp. ISSN 2394-4099 (Online), 2017. Available: doi: https://doi.org/10.31227/osf.io/j3w5z
- [42] A. Cross et al., "Open Quantum Assembly Language," 2017. [Online]. Available: https://qiskit.org
- [43] D. Steiger, T. Häner, and M. Troyer, "ProjectQ: An Open Source Software Framework for Quantum Computing," Quantum, vol. 2, p. 49, 2018. [Online]. Available: https://projectq.ch
- [44] K. M. Svore et al., "Q#: Enabling Scalable Quantum Computing and Development," Microsoft Research, 2018. [Online]. Available: https://learn.microsoft.com/en-us/quantum/overview/
- [45] J. Johansson et al., "QuTiP: An Open-Source Python Framework for the Dynamics of Open Quantum Systems," Computer Physics Communications, vol. 184, no. 4, pp. 1234-1240, 2013. [Online]. Available: https://qutip.org
- [46] R. Smith et al., "PyQuil: Quantum Programming in Python," Rigetti Computing", 2016. [Online]. Available: https://rigetti.com/forest
- [47] Y. Chen et al., "QSim: Google's Quantum Circuit Simulator," 2019. [Online]. Available: https://github.com/ quantumlib/qsim
- [48] Microsoft, "Microsoft Quantum Development Kit Documentation, 2020. [Online]. Available: https://learn.microsoft. com/en-us/quantum/

- [49] Cambridge Quantum Computing, "Tket: Quantum Software Development Kit," 2021. [Online]. Available: https://cambridgequantum.com/tket
- [50] Google, "Quantum Computing Playground," 2015. [Online]. Available: https://quantum-computing-playground. appspot.com/
- [51] Quantum Computing Playground, "Cirq: A Python Framework for Quantum Circuits," GitHub repository, available at: https://github.com/quantumlib/Cirq. [Accessed: Jan. 17, 2025].
- [52] Qmod Team, "Qmod: Modular Quantum Simulator," 2023. [Online]. Available: https://qmod.org/
- [53] Classiq, "Classiq Quantum Algorithm Design Platform," 2022. [Online]. Available: https://classiq.io
- [54] A. Kydros, K. Prousalis, and N. Konofaos, "QuaCiDe: A General Purpose Quantum Circuit Design and Simulation Interface," in Proceedings of ReAQCT '24: Recent Advances in Quantum Computing and Technology, Budapest, Hungary, Jun. 2024. DOI: 10.1145/3665870.3665874, [Online] Available: QuaCiDe: A General Purpose Quantum Circuit Design and Simulation Interface
- [55] IBM Quantum, "The Future of Quantum Computing," IBM Quantum Report, 2021. [Online]. Available: https://quantum-computing.ibm.com
- [56] Microsoft Quantum, "The Case for Quantum Computing," Microsoft Report, 2020. [Online]. Available: https://azure. microsoft.com/en-us/resources/the-case-for-quantum-computing
- [57] Rigetti Computing, "The Future of Quantum Programming: Tools and Frameworks," Rigetti Technical Report, 2022.[Online]. Available: https://www.rigetti.com
- [58] D-Wave Systems, "Hybrid Quantum Computing for Real-World Applications," D-Wave White Paper, 2021. [Online]. Available: https://www.dwavesys.com
- [59] National Quantum Coordination Office, "A Strategic Vision for America's Quantum Networks," U.S. Government Report, 2020. [Online]. Available: https://www.quantum.gov
- [60] Accenture, "Quantum Computing is Coming: How to Prepare Your Business," Accenture Technology Vision Report, 2023. [Online]. Available: https://www.accenture.com
- [61] European Commission Initiative: Shaping Europe's Digital Future 2025-2030, [Online], Available: https://digitalstrategy.ec.europa.eu/en/policies/quantum [Accessed: Jan. 18, 2025].
- [62] European Commision: The European Quantum Communication Infrastructure (EuroQCI) Initiative, [Online], Available : https://digital-strategy.ec.europa.eu/en/policies/european-quantum-communication-infrastructure-euroqci [Accessed: Jan. 18, 2025].
- [63] Ministry of Science and ICT, "Plans to Develop Quantum Technologies by 2030," Ministry of Science and ICT, [Online]. Available: https://www.msit.go.kr/eng/bbs/view.do?bbsSeqNo=42&mId=4&mPid=2&nttSeq No=689 &pageIndex=&sCode=eng [Accessed: Jan. 20, 2025].
- [64] Department of Science and Technology, "National Quantum Mission (NQM)," Department of Science and Technology, [Online]. Available: https://dst.gov.in/national-quantum-mission-nqm. [Accessed: Jan. 20, 2025].
- [65] Japan Moonshot R&D Program, "Goal 6: Quantum Technology," Japan Science and Technology Agency, [Online]. Available: https://www.jst.go.jp/moonshot/en/program/goal6/index.html. [Accessed: Jan. 20, 2025].
- [66] Moscow State University, "Quantum Technologies and Projects," Moscow State University, [Online]. Available: https://quantum.msu.ru/en/technologies/projects. [Accessed: Jan. 20, 2025].
- [67] QURECA, "Quantum initiatives worldwide," QURECA, [Online]. Available: https://www.qureca.com/quantum-initiatives-worldwide/ . [Accessed: Jan. 20, 2025].